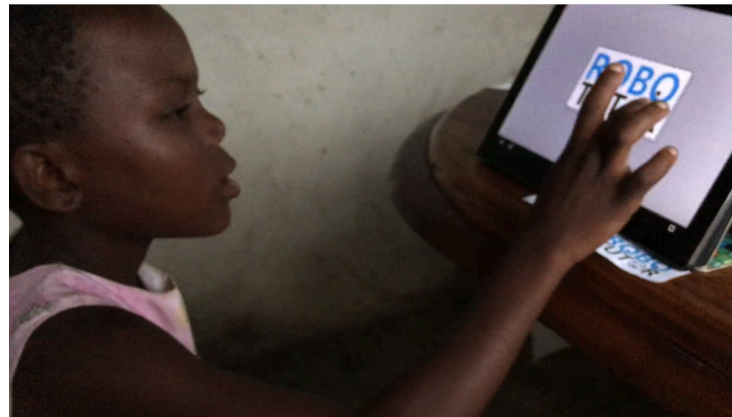
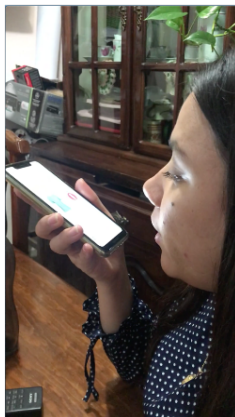




# How AI Can Support Learners Under COVID-19 and Beyond

James Lester, Jack Mostow, Carolyn Rosé, & Lewis Johnson  
[www.alelo.com/AIED](http://www.alelo.com/AIED)





James Lester, NC State Univ.



Jack Mostow, Carnegie Mellon Univ.



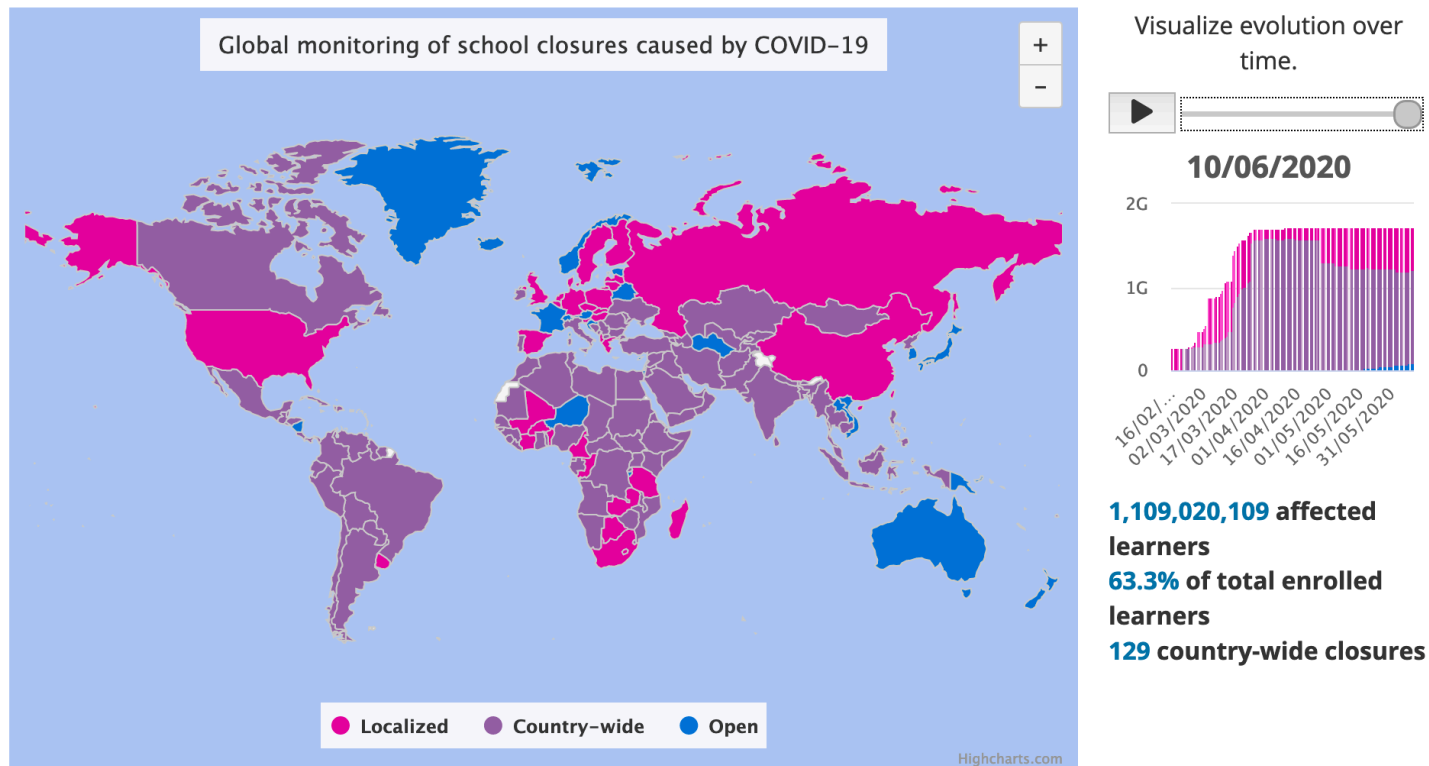
Carolyn Rosé, Carnegie Mellon Univ.



Lewis Johnson, Alelo



# The Current Situation





## Sudden Shift to Online Learning

The screenshot shows the Panopto web interface during a recording session. The top navigation bar includes "Create New Recording", "Manage Recordings", and "Settings". The user is logged in as "unitedspflaun@panopto.com" with a "Sign out" link. The recording status is "Recording" with a timer at "00:02:27". The folder is "My Folder" and the name is "Intro to Statistics - Significance Testing". The "Webcast Viewers" count is 0.

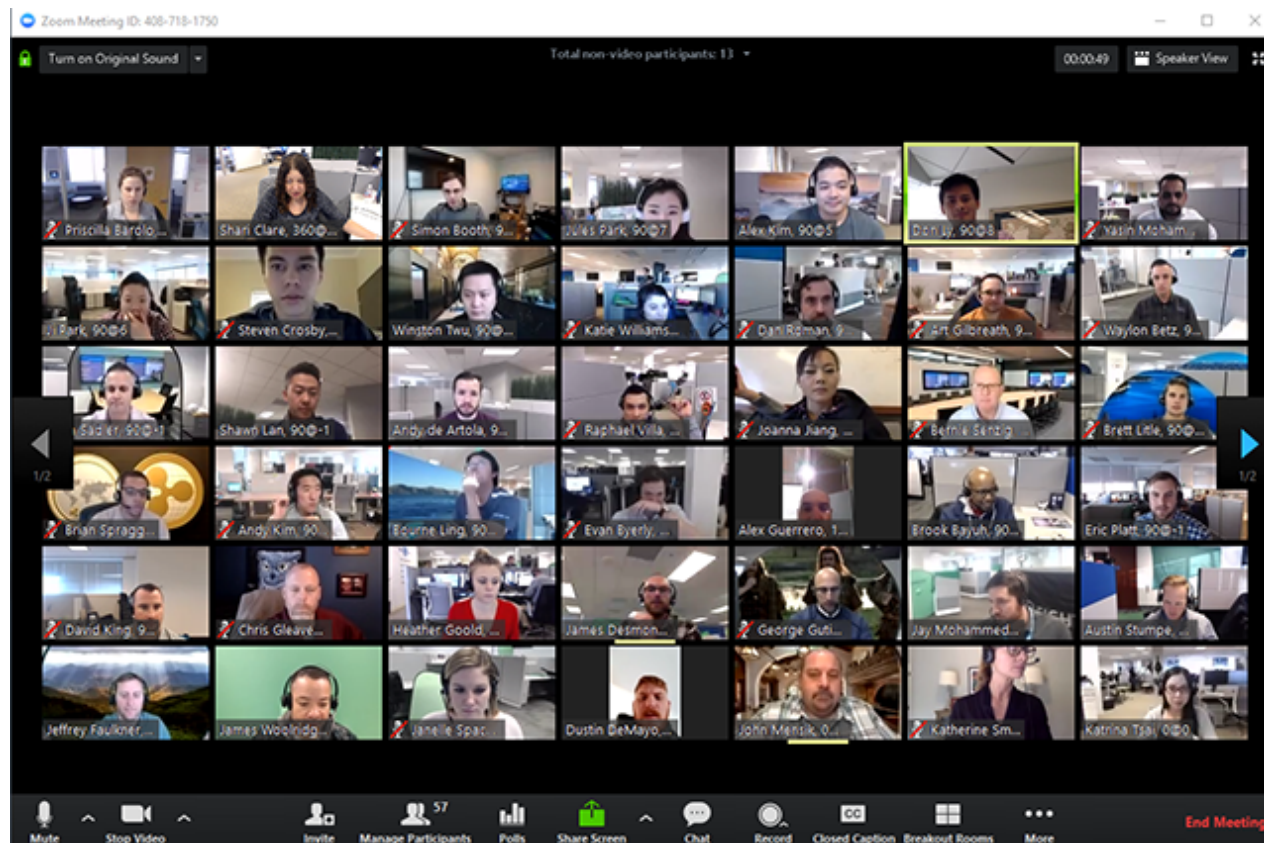
On the left, the "Primary Sources" section shows a video feed of a woman with blonde hair and glasses. Below the video, the "Video" source is "c922 Pro Stream Webcam", the "Audio" source is "Microphone Array (Realtek High Definition Audio)", and the "Quality" is set to "Ultra". There is an option to "Capture Computer Audio".

The "Secondary Sources" section has three checkboxes: "Capture PowerPoint" (checked), "Capture Main Screen", and "Capture Second Screen". A button "Add Another Video Source" is at the bottom of this section.

The main content area displays a PowerPoint slide titled "INTRODUCTION TO STATISTICS" with the subtitle "36-101 TESTS OF SIGNIFICANCE". The slide has a teal background with a circuit-like pattern on the left. Below the slide, the "Resolution" is "1920 x 1080", "fps" is "20", and "kbps" is "1500".

At the bottom, there is a "Discussion Posts from Viewers" section and a "Webcast Link" field containing the URL: <https://corp-hosted.panopto.com/Panopto/Pages/Viewer.aspx?id=803d8019-7cb5-4d33-b5c3-a9de012b3bc2>. There are "Copy" and "Share" buttons next to the link.

# Sudden Shift to Zoom School





Published on *Inside Higher Ed*  
(<https://www.insidehighered.com>)

[Home](#) > Online learning is not the future of higher education (opinion)



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## Online learning is not the future of higher education (opinion)

Submitted by Peter C. Herman on June 10, 2020 - 3:00am

The major advantage of online learning is asynchronicity, or, [“anytime, anywhere learning.”](#)

What this means in practice is that the student takes the class alone. There is no immediate interaction between the professor and the students, no immediate interaction among the students.

“We basically have to teach ourselves. It’s like paying tuition to watch YouTube videos.”



## Impact of COVID-19 on Learners

- Economic disparities are exposed and exacerbated
- Unequal access to learning resources
- Increased disparities in learning outcomes
- Feelings of loneliness and isolation
- Motivation suffers



## How Can AI Help?

- Learning experiences that are engaging and motivating
- AI technologies can narrow skill and achievement gaps
- Technologies that are available to students wherever they are
- Foster connections between students and teachers
- Foster connections with other students
- Do this at the scale necessary to address the global need

# Learning experiences that motivate and engage

James Lester (North Carolina State University)



# Education Realities of a COVID-19 World

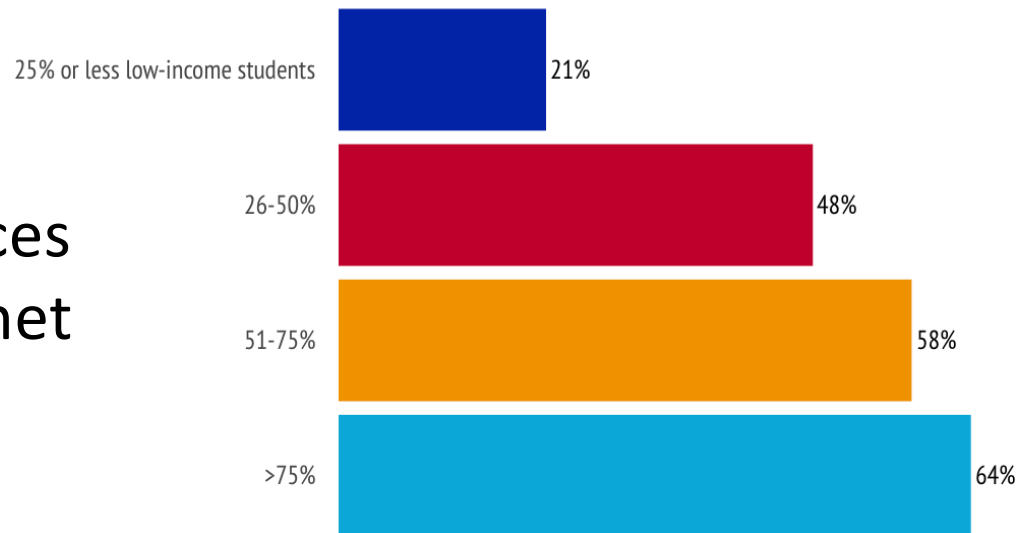
- By fall 2020, the coronavirus pandemic will see unprecedented impact on academic achievement (NWEA, 2020)
  - Average US student will have lost 1/3 expected progress in reading
  - Average US student will have lost 1/2 expected progress in math
- Disparities in computing access
- Disparities in connectivity
- Disparities learning interactions with teachers

SES Effect: Wealthy districts 2x more likely to provide live teaching than low SES districts

Center on Reinventing Public Education (2020)

# Technology Disparities (March 2020)

Access to digital devices  
and high-speed internet

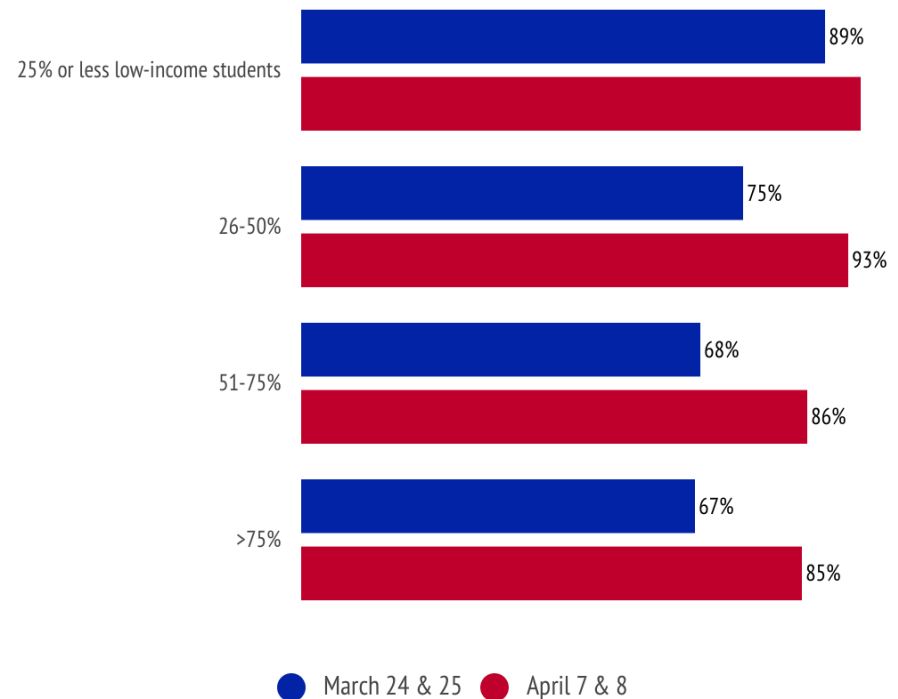


SOURCE: EdWeek Research Center

NC STATE UNIVERSITY

# Teaching Disparities (March-April 2020)

Teachers engaging in  
online instruction

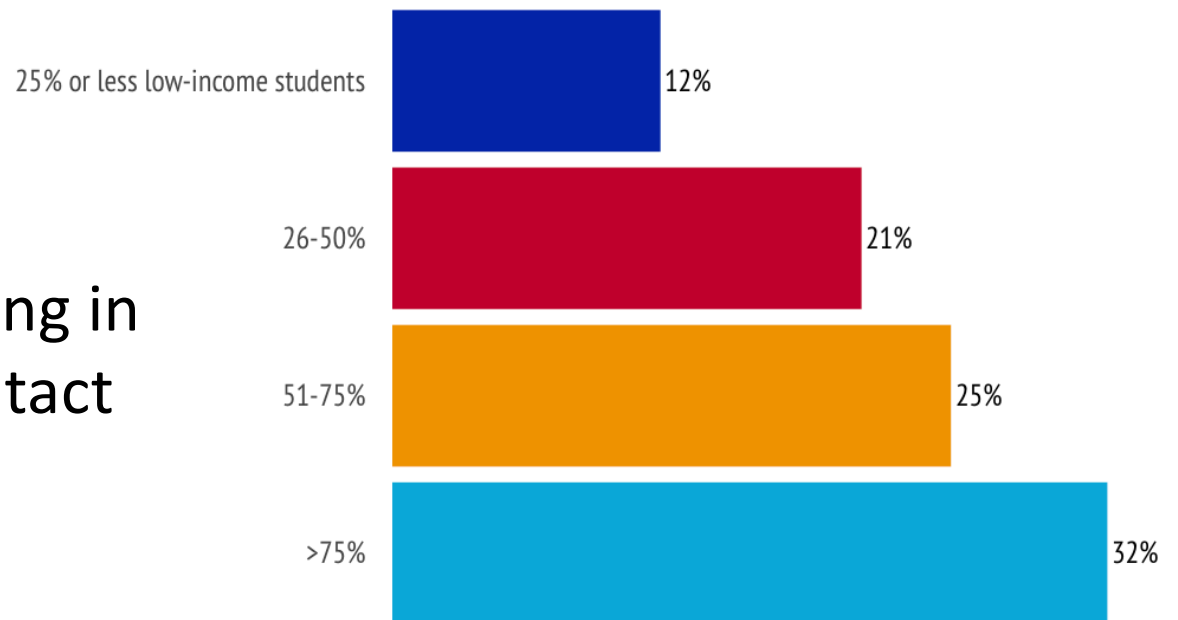


SOURCE: EdWeek Research Center

NC STATE UNIVERSITY

## “Truancy” Impact (April 2020)

Students not logging in  
or making any contact

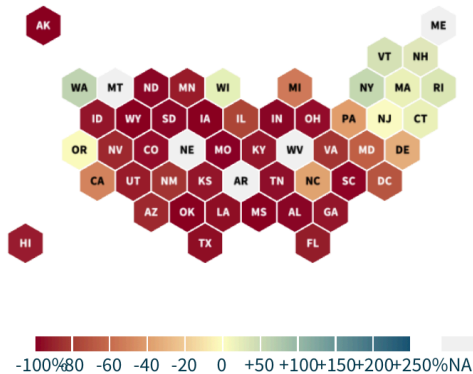


SOURCE: EdWeek Research Center

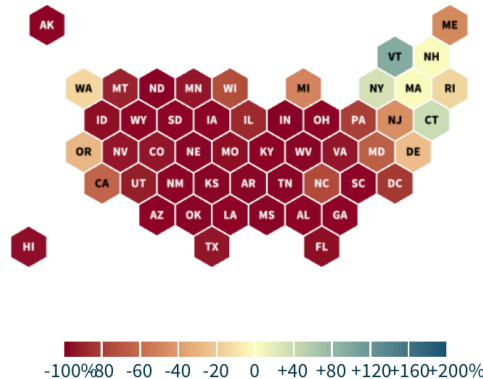
NC STATE UNIVERSITY

# SES Example: Math “Progress” (Jan-June)

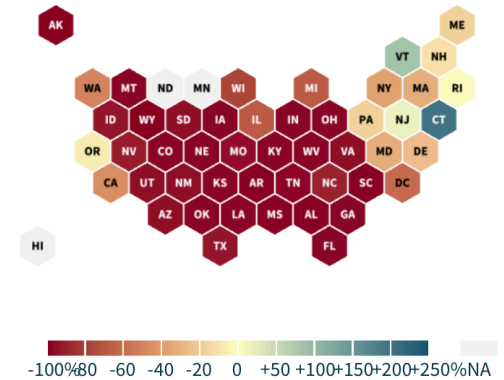
Percent Change in Student Math Progress ⓘ



Percent Change in Student Math Progress ⓘ



Percent Change in Student Math Progress ⓘ



# Leveraging AI for Learner Engagement

**Question:** What's needed?

**Answer:** Engaged learning environments that adaptively motivate and can operate at scale.

**Question:** Are there “AI in education” research foundations?

**Answer:** Yes. And there's very important work to do.

# Learning Environments Designed for Engagement





# Research Foundations: Engaged Learning in the Classroom

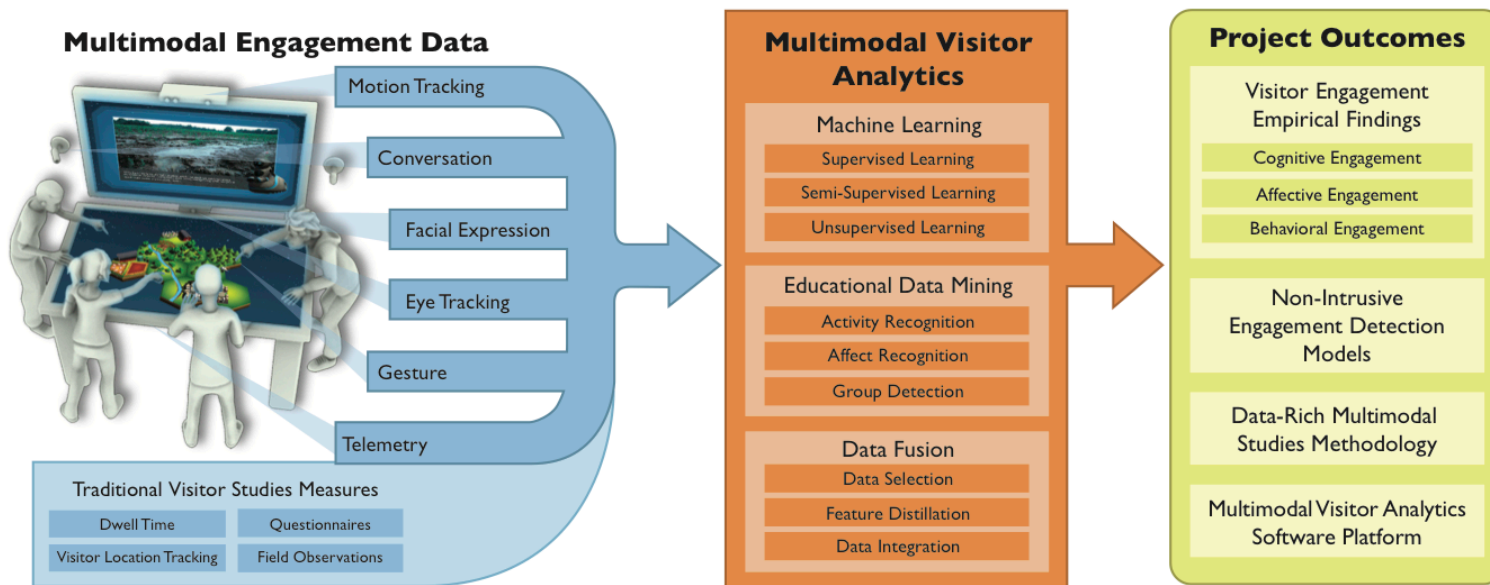


Learning analytics for classroom orchestration



NC STATE UNIVERSITY

# Research Foundations: Engaged Learning in Museums



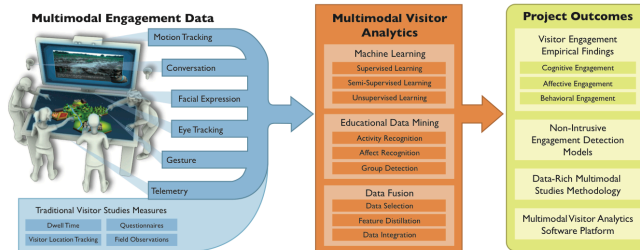
Learning analytics for museum engagement



# Current Research: Engaged Learning at Home



AI-engaged learning in classrooms



AI-engaged learning in museums



AI-engaged learning at home for *all* learners

Next Frontier



Research Foundations

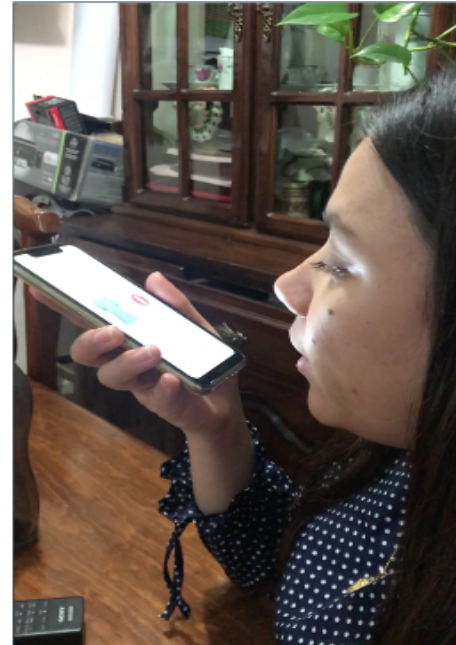
NC STATE UNIVERSITY



## Alelo Enskill: An AI-driven learning architecture

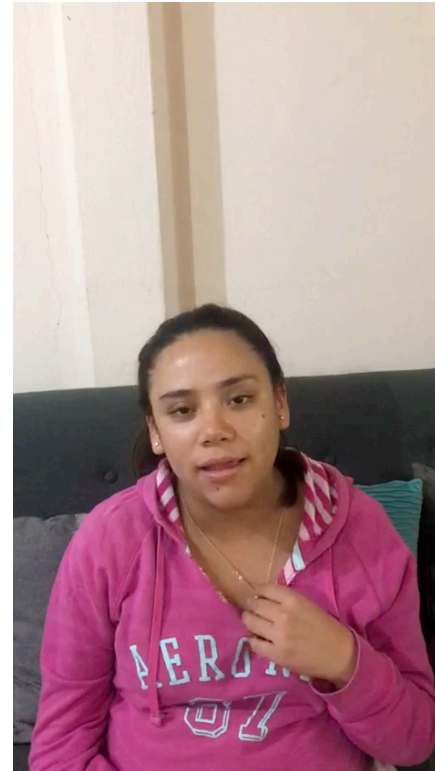
1. Communicative practice with AI avatars in safe environment
2. Personalized learning
3. Analytics for teachers, learners, administrators, and developers



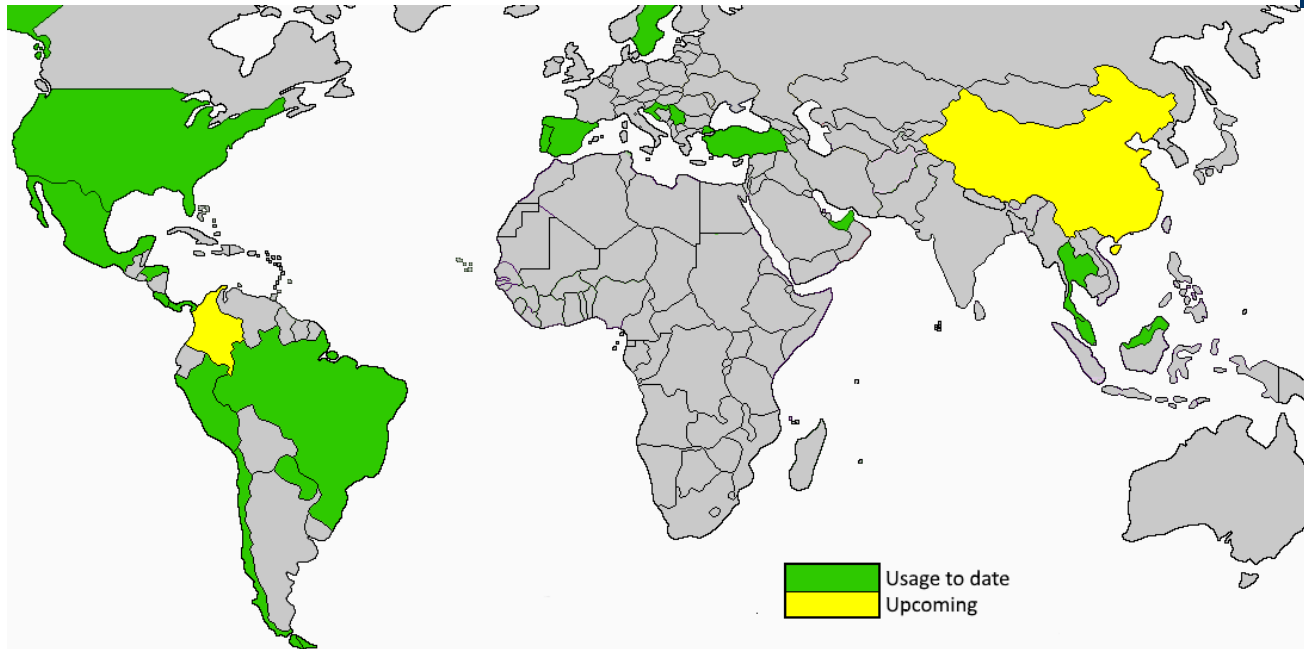




# WhatsApp Student Recordings



# Enskill Around the World



Brazil • Chile • China • Colombia • Costa Rica • Croatia • Honduras • Malaysia • Mexico • Panama  
Paraguay • Peru • Portugal • Serbia • Spain • Sweden • Thailand • Turkey • United States • United Arab Emirates



**NOT**  
Technologies ^ available to students everywhere

# NOT Technologies available to students everywhere

- Reliable electricity
- High-bandwidth Internet access
- Fast WiFi
- Powerful computers
- Sophisticated sensors
- Expert support

... and some work-arounds in RoboTutor

- \$1M Finalist in Global Learning XPRIZE

Carnegie  
Mellon  
University

ROBO  
TUTOR

# Power

- Assumption
  - Reliable electricity
- Reality
  - Limited availability
  - Fluctuating level
- Workaround
  - Batteries
  - Solar-powered recharger

# Internet

- Assumption
  - Reliable, wide-coverage, high-bandwidth Internet access
- Reality
  - Limited, slow, or no Internet access
- Workaround
  - Non-web-based apps

# WiFi

- Assumption
  - Reliable, wide-coverage, high-bandwidth local WiFi
- Reality
  - Limited coverage
  - Limited bandwidth
  - Frequent outages
- Workaround
  - Run client-side without relying on local server

# Computers

- Assumption
  - Plentiful, powerful, personal
- Reality
  - Scarce, low-end, shared
- Workaround
  - Support shared use

## FaceLogin

- Share tablet
- Keep profile
- Kids enroll
- Easy login



• (Bagamoyo, May 2018)



# Sensors

- Assumptions
  - Reliable, many-modal, accurate
  - Controlled environment
- Reality
  - Unreliable, few, inaccurate
  - Noisy environment
- Workarounds
  - Apply selectively
  - Degrade gracefully
  - Provide fallback



15:53



Fisi na kunguru walikuwa marafiki  
sana hapo awali ingawaje tabia zao  
zilikuwa tofauti sana kwa njia nyingine.

Kunguru aliweza kuruka lakini fisi  
hakuweza isipokuwa kutembea tu.

00:09

# Support

- Assumption
  - Available, expert assistance (technical and educational) and assessment
- Reality
  - Scarce or absent
  - Inexpert, even illiterate
  - Teacher over-burdened, under-trained, absent, or non-existent
- Workaround
  - Self-explaining, spoken prompts, pointing
  - Video to show external context and demonstrate how to use
  - Automated assessment for placement and promotion



For more information, see

- [RoboTutor.org](https://RoboTutor.org):



## **Toward Learning at Scale in Developing Countries: Lessons from the Global Learning XPRIZE Field Study**

**Andrew A. McReynolds**  
U. of San Francisco  
San Francisco, CA, U.S.

**Sheba P. Naderzad**  
U. of Southern California  
Los Angeles, CA, U.S.

**Mononito Goswami**  
Delhi Technological U.  
New Delhi, India

**Jack Mostow**  
Carnegie Mellon U.  
Pittsburgh, PA, U.S.

Fostering connections  
among students

**Carnegie Mellon**



## Will there be collaboration in the Post-COVID19 classroom?

Grade 12 students at Port Moresby National High School (Credit: Malachi Wurr)



Safety concerns emphasize distancing

Distancing requirements may make collaboration challenging

Questions regarding maintaining social distance while encouraging collaborative engagement

Concern regarding social isolation in schools



## **The Collaborative Alternative**

### **Students as learning resources for each other**

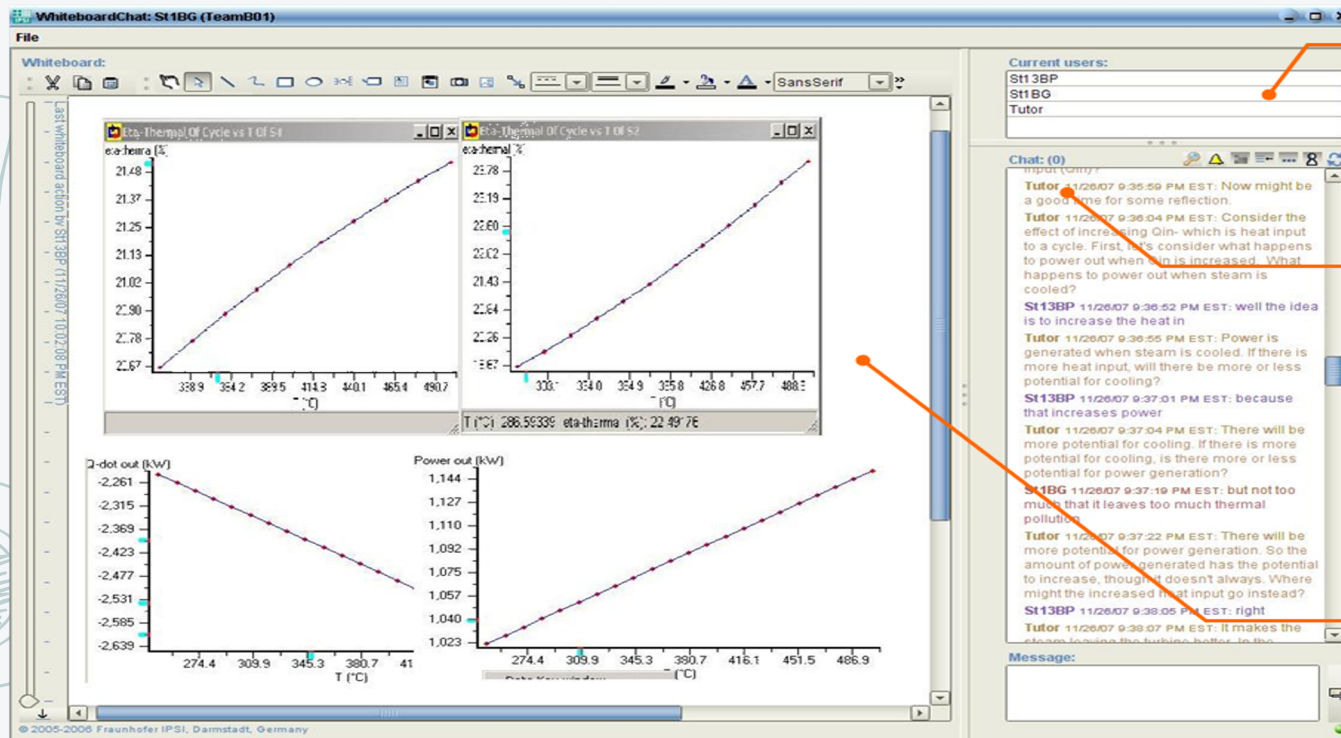
Students gain as much from a human partner as from a carefully crafted tutor agent (Kumar et al., 2007)

Students can benefit from working with another human student, even in the absence of scaffolding (Gweon et al., 2006)

Students elaborate more when talking with a human partner (Rosé & Torrey, 2004)



# Building on 15 years researching Dialogue agents as collaborative learning support



Students & Tutor working on designing a power plant

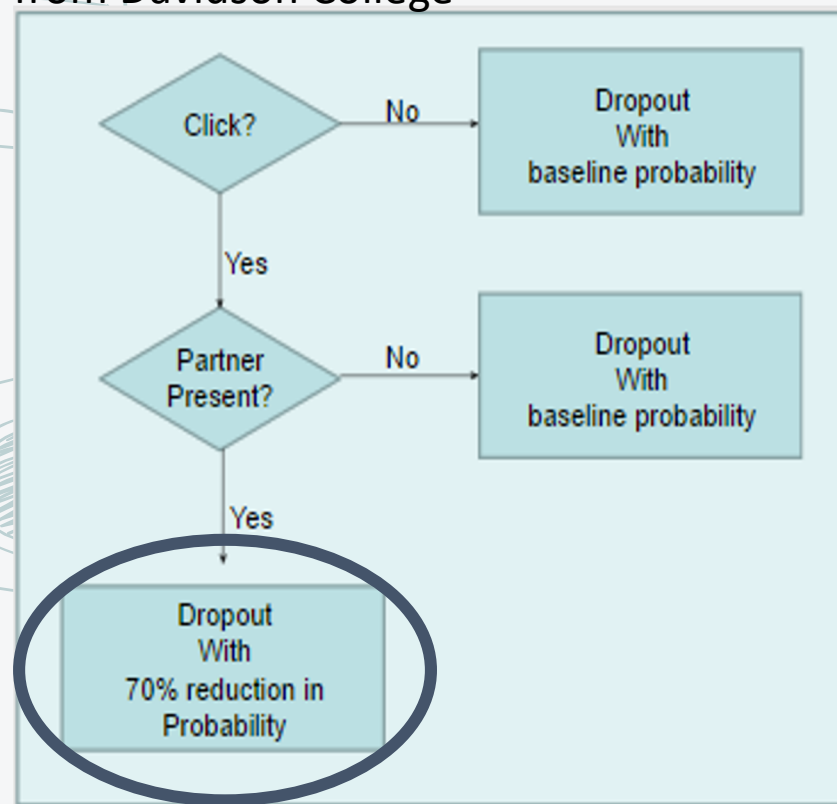
Tutor discusses thermodynamics concepts and makes arguments for design alternatives.

Students share results and ideas in a common workspace

Students learn 1.25 letter grades more when working with a partner + automated support than working alone (Kumar et al., 2007)

# Student Persistence Benefits From collaborative interactions

Study in Medicinal Chemistry MOOC  
from Davidson College



Impact on Rate of Attrition in MOOCs

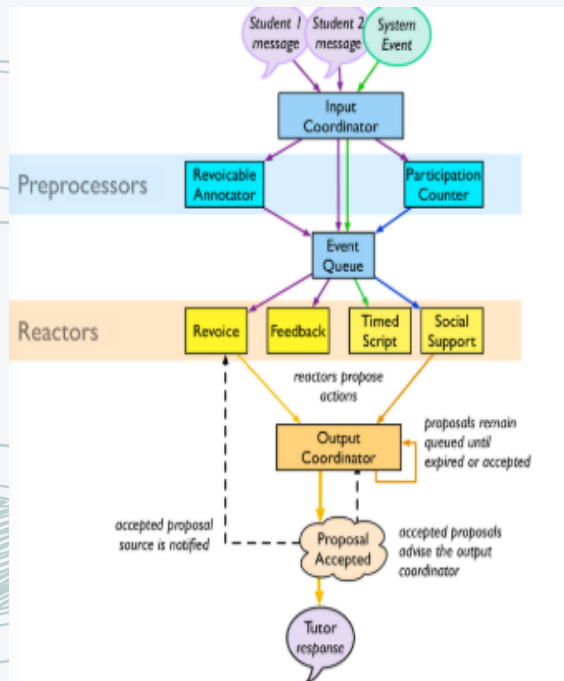
Engagement in collaborative reflection opportunities increase commitment, controlling for self-selection effects

Consistent across multiple MOOCs

## Design Principles

# Effective dialogue agent based support for collaborative learning

### The Bazaar Architecture



Adamson, D., Dyke, G., Jang, H., & Rosé, C. P. (2014). Towards an agile approach to adapting dynamic collaboration support to student needs. *International Journal of Artificial Intelligence in Education*, 24(1), 92-124.

Show personal interest (Kumar et al., 2007)

Offer students control (Chaudhuri et al., 2008; Chaudhuri et al., 2009)

Adopt Balesian social strategies (Kumar et al., 2010; Ai et al., 2010)

Avoid showing favoritism (Ai et al., 2010)

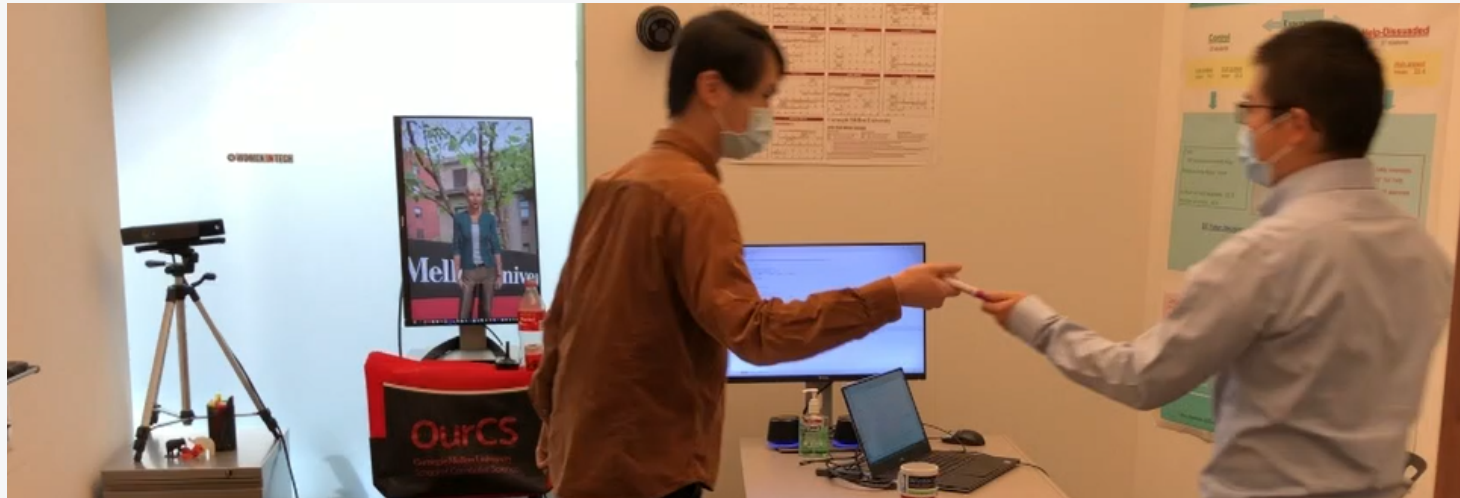
Display openness (Kumar et al., 2011)

Use targeted elicitation (Howley et al., 2012)

Accountable talk (Dyke et al., 2013; Adamson et al., 2014)

## Support for regulation of social distancing while encouraging collaborative engagement

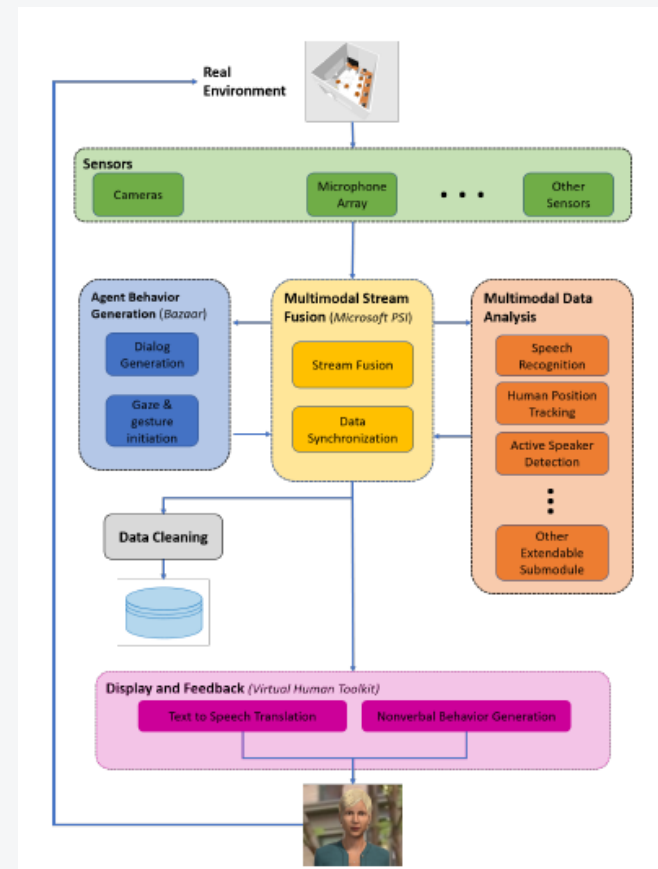
Find the video on **vimeo** in the **CMU LTI** space



Video Demo: [vimeo.com/430857816](https://vimeo.com/430857816)

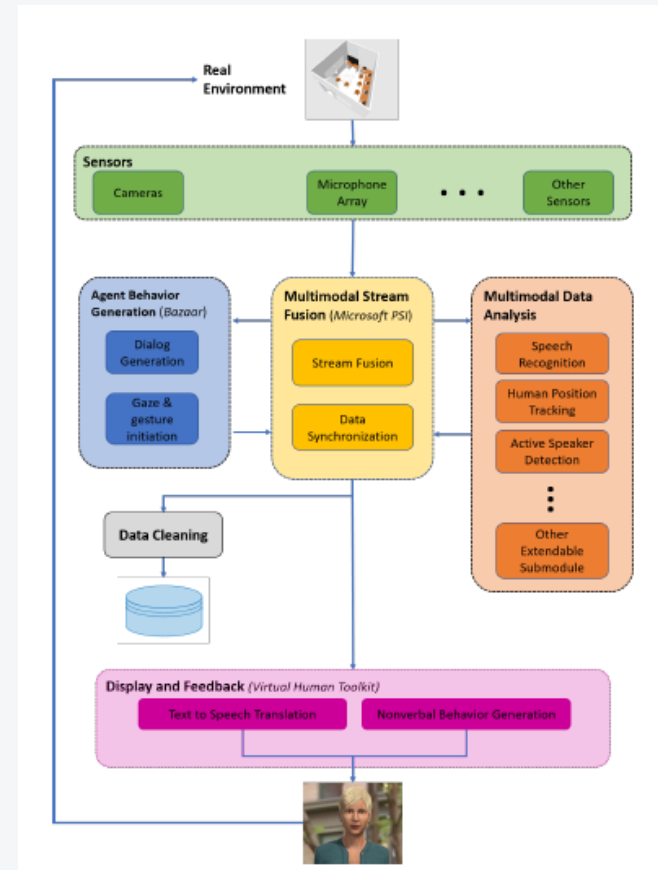
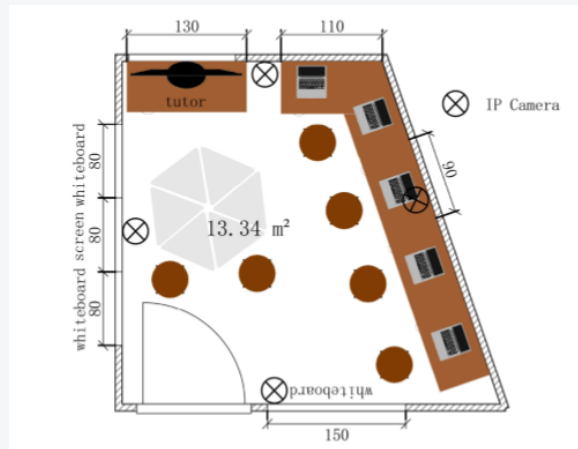
# Building on and extending collaboration support through chat

Wang, Y., Murray, R. C., Bao, H., Rosé, C. P.  
(2020). Agent-Based Dynamic Collaboration  
Support in a Smart Office Space,  
*Proceedings of the 21<sup>st</sup> SIGDIAL Meeting on  
Discourse and Dialogue*



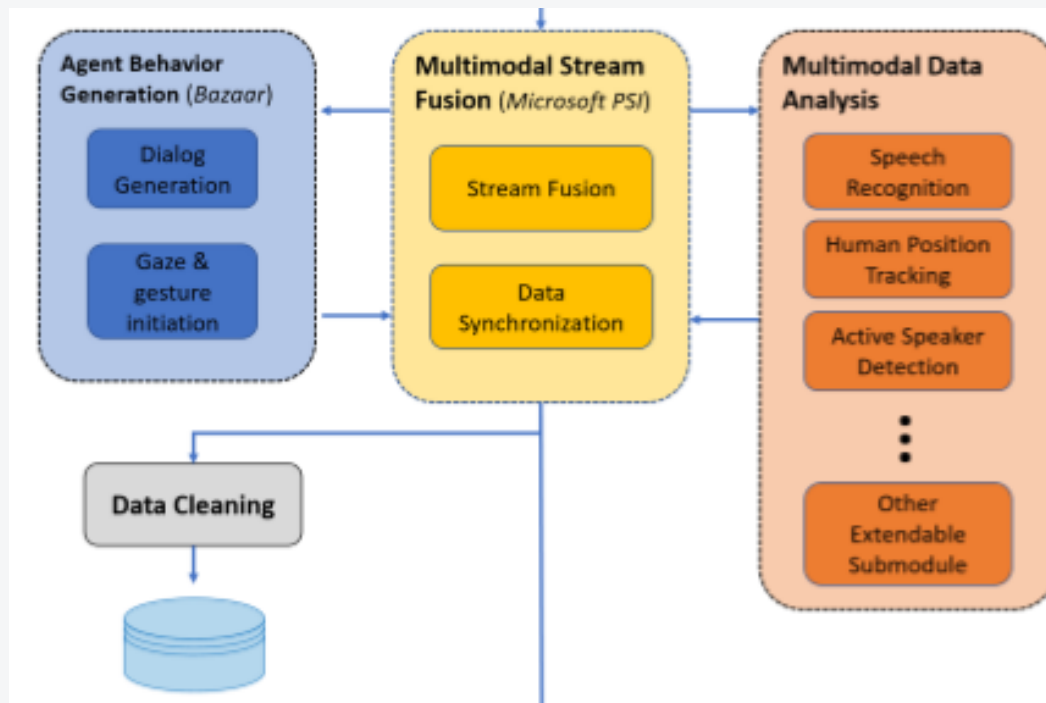


# Building on and extending collaboration support through chat



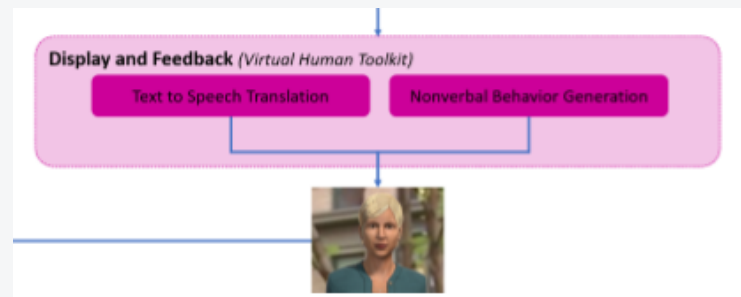
## Building on and extending collaboration support through chat

Same **Bazaar** architecture used for collaboration in text based chat

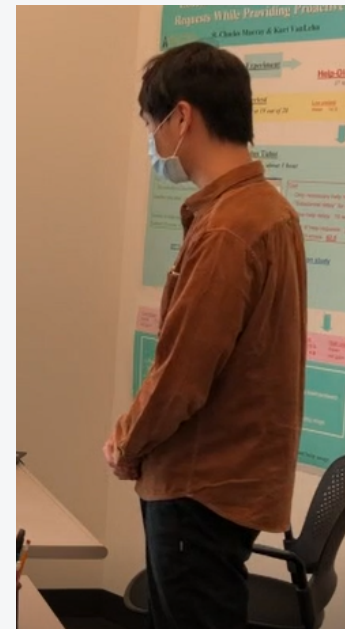


**Active speaker detection** to associate names with speakers, **Position tracking** for gesture generation and social distance detection, **Speech recognition** for input

# Building on and extending collaboration support through chat



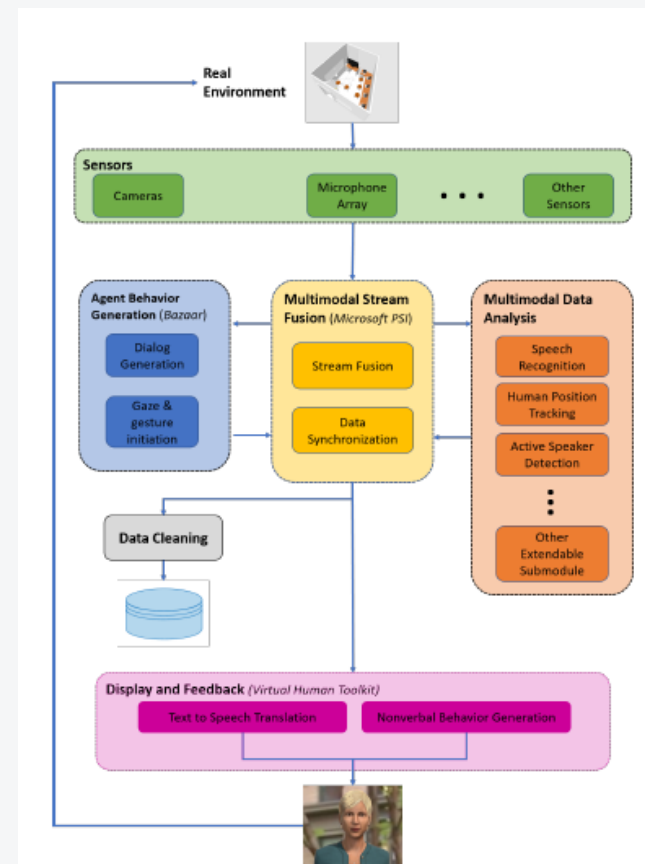
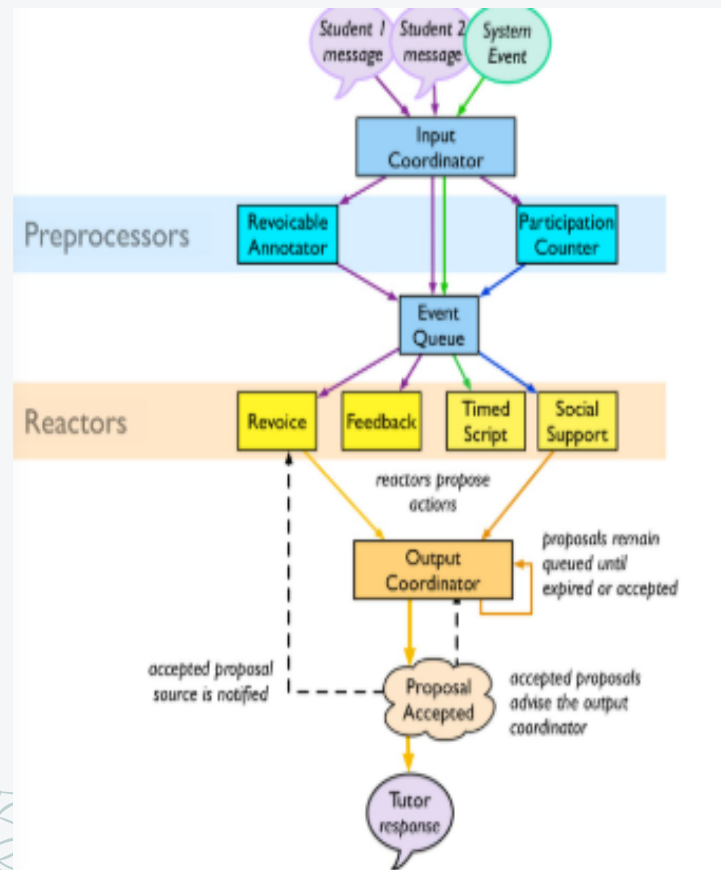
Eye gaze,  
Gesture,  
and Use of  
personal  
names



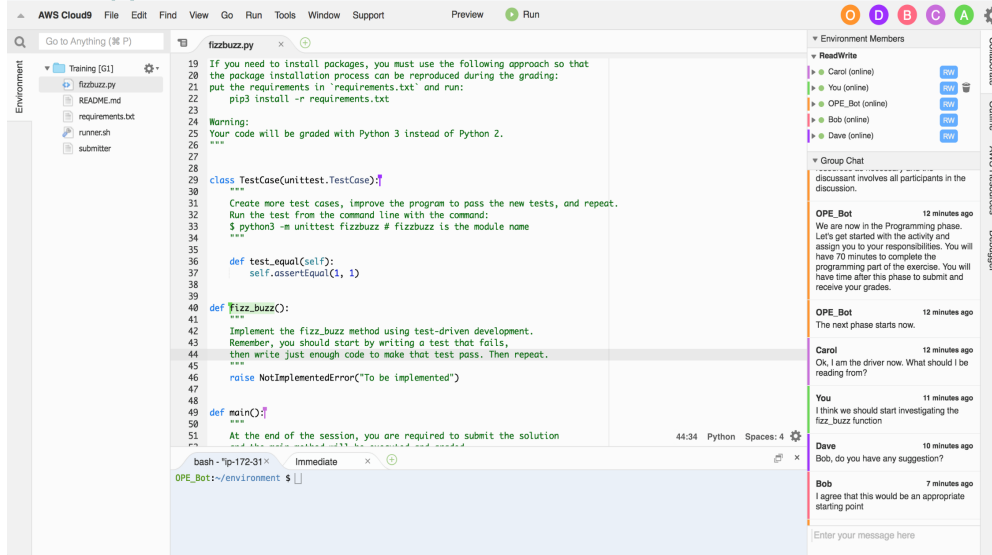


# Building on and extending collaboration support through chat

Bazaar is available as part of the Open Simon Toolkit



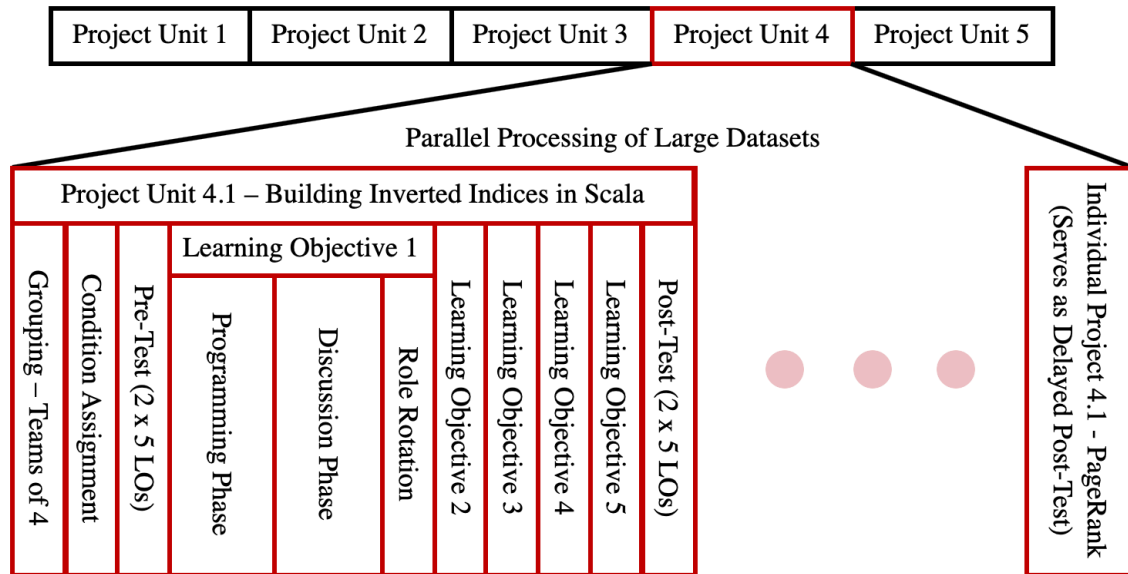
# Online Collaborative Project Based Learning



- × Groups of students collaborate through chat in cloud based IDE
- × Conversational agent structures the activity, assigns roles, and supports idea exchange and elaboration
- × Light feedback on submitted code offered automatically in real time

# Design Guidelines for Practitioners for Online Collaborative Project Based Learning

80 minute  
collaborative activities  
integrated within  
course units as  
effective preparation  
for extended individual  
software development



Sankaranarayanan, S., Kandimalla, S., Cao, M., Maona, I., An, H., Bogart, C., Murray, R. C., Hilton, M., Sakr, M., Rosé, C. P. (in press). Designing for Learning During Online Collaborative Projects: Tools and Takeaways, *Information and Learning Sciences Journal*



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